

Using the Arduino Audio Tools in Xeus Jupyterlab

In my AudioTools I have quite a few sound effects and it is quite a challenge to test them all. In order to make my life a little bit easier I decided to make my framework usable in **Jupyterlab**.

xeus-cling is a Jupyter kernel for C++ based on the C++ interpreter cling and the native implementation of the Jupyter protocol xeus. So we can use the AudioTools directly in Jupyterlab with Xeus/Cling!

As a precondition I expect that you have [Xeus/Cling](#) already installed!

So, first we need to provide the path to the source code. We can use the one that we have installed for Arduino

```
In [1]: #pragma cling add_include_path("/Users/pschatzmann/Dev/Arduino/libraries/
```

Next we can include the application. We also add AudioLibs/Jupyter.h which provides the API for Jupyter

```
In [2]: #include "AudioTools.h"
#include "AudioLibs/Jupyter.h"
```

Audio API

Now we are ready to define the audio. Nothing special here:


```
In [3]: int channels = 2;
int sample_rate = 44100;
int frequency = 800;
SineWaveGenerator<int16_t> sineWave(32000);
sineWave.begin(channels, sample_rate, frequency);
GeneratedSoundStream<int16_t> sound(sineWave); // Stream gene
```

In order to output sound in Jupyterlab we create a JupyterAudio object which defines the generated wav file name, the audio source and the number of buffers and buffer size to limit/specify then length of the generated audio.

```
In [5]: JupyterAudio audio("test1.wav", sound, 600, 1024);
```

Outputting the audio object is generating a Web Audio Player

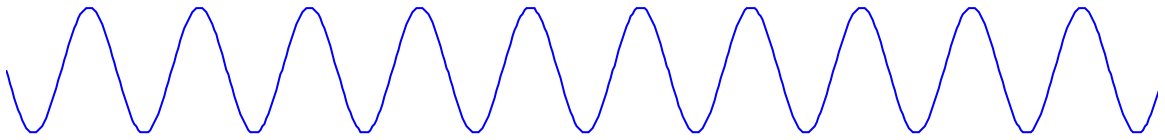
```
In [6]: audio
```

```
Out[6]: 
```

We can also display the audio as a chart

```
In [7]: audio.chart(0)
```

Out[7]:



Files

I am also supporting the Arduino SD File API

```
In [4]: auto file = SD.open("test1.wav", FILE_READ);  
file.size()
```

Out[4]: 360044

```
In [5]: file.close();  
SD.remove("test1.wav");
```

Using C++

We can use standard C++ to process or output data:

```
In [8]: for (int j=0;j<10;j++){  
        std::cout << sineWave.readSample() << endl;  
    }
```

```
-26351  
-28245  
-29772  
-30913  
-31653  
-31982  
-31896  
-31396  
-30488  
-29185
```